⚠ Disclaimer

Sponsors:

FixYourDLP.com
Sponsored by DM

HITACHI

Liquid Crystal Projector

CP-S225/CP-X275

(CP-S225WA/CP-X275WA)

USER'S MANUAL Vol.1 Basic
Please read this user's manual thoroughly to ensure correct usage through understanding.

BEDIENUNGSANLEITUNG Teil 1 Grundlagen
Bitte lessen Sie diese Benutzerhandbuch zugunsten der korrekten Bedienung aufmerksam.

MANUEL D'UTILISATION Vol.1 Fondements
Nous vous recommandons de lire attentivement ce manuel pour bien assimiler le fonctionnement de l'appareil.

MANUALE D'ISTRUZIONI Vol.1 Informazioni di base
Vi preghiamo voler leggere attentamente il manuale d'istruzioni in modo tale da poter comprendere quanto riportato ai fini di un corretto utilizzo del proiettore.

MANUAL DE USUARIO Vol.1 Básico
Lea cuidadosamente este manual del usuario para poder utilizar correctamente el producto.

GEBRUIKSAANWIJZING Vol.1 Basis
Lees voor het qebruik alstublieft deze handleiding aandachtig door, om volledig profijt te hebben van de uitgebreide mogelijkheden.

BRUKERHÅNDBOK Vol.1 Grunnleggende
Vennligst les denne bruksanvisningen grundig for å være garantert driftssikker bruk.

NSTRUÇÕES DO PROPRIETÁRIO Vol.1 Básico
Para assegurar o uso correto do equipamento, por favor leia atentamente este manual do utilizador.

ENGLISH

DEUTSCH

FRANÇAIS

ITALIANO

ESPAÑOL

NEDERLANDS

NORSK

PORTGÊS

LCD Projector CP-S225/CP-X275

USER'S MANUAL   Vol.1 (Basic)

Thank you for purchasing this projector.

ENGLISH

TRADEMARK ACKNOWLEDGEMENT :
• PS/2, VGA and XGA are registered trademarks of the International Business Machines Corporation.
• Apple, Mac and ADB are registered trademarks of Apple Computer, Inc.
• VESA and SVGA are trademarks of the Video Electronics Standard Association.
• Windows is a registered trademark of Microsoft Corporation.
• All other trademarks are the property of their respective owners.

CONTENTS

PROJECTOR FEATURES

This liquid crystal projector is used to project various computer signals as well as NTSC / PAL / SECAM video signals onto a screen. Little space is required for installation and large images can easily be realized.

●*Ultra High Brightness*
Crisp, ultra-bright presentations is achieved by using a UHB (ultra high brightness) lamp and a highly efficient optical system

●*Partial Magnification Function*
Interesting parts of images can be magnified for closer viewing

●*Keystone Distortion Correction*
Quick correction of distorted images electrically

●*Whisper Mode Equipped*
Special mode is available for reducing projector noise to achieve quieter operation

PREPARATIONS

Your projector should come with the items shown below. Check to make sure that all the items are included. Contact your dealer if anything is missing.

NOTE • Keep the original packing material for future reshipment.
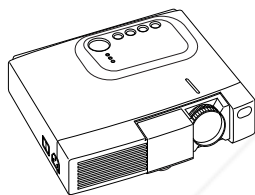
Projector

Power cord (US Type)

Power cord (UK Type)

Power cord (Europe Type)

RGB cable

Video/Audio cable

User's Manuals (Vol.1/Vol.2) Safety Instructions
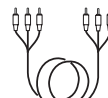
Two AA batteries (for the remote control)

Soft carrying case
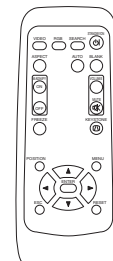
Remote control

⚠ **WARNING** Precautions to observe in regards to the power cord: Please use extra caution when connecting the projector's power cord as incorrect or faulty connections may result in FIRE AND/OR ELECTRICAL SHOCK. Please adhere to the following safety guidelines to insure safe operation of the projector:
• Only plug the power cord into outlets rated for use with the power cord's specified voltage range.
• Only use the power cord that came with the projector.
• NEVER ATTEMPT TO DEFEAT THE GROUND CONNECTION OF THE THREE-PRONGED PLUG!
• Make sure that you firmly connect the power cord to the projector and wall outlet.

ENGLISH

1 **Connect your devices to the projector** 🔳8 ~ 🔳11
Connect your computer, VCR and/or other devices you will be using to the projector.
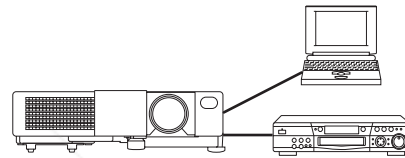
2 **Insert the batteries into the remote control** 🔳12
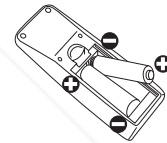
3 **Connect the power cord**

(1) Connect the connector of the electrical power cord to the AC inlet of the main unit.

(2) Firmly plug the power cord's plug into the outlet

Power outlet

(2)

(1)

Power cord   AC inlet

FixYourDLP.com

Sponsored by DM

Discount-Merchant.com (800) 281-8860

THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES

3
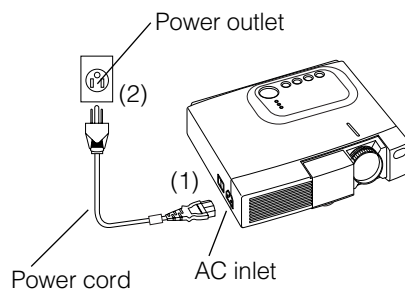
PART NAMES · *THE PROJECTOR*

■ Indicates the corresponding reference page

15 Zoom ring

15 Focus ring

13 Remote sensor

14 Power switch

Lens

3 AC power inlet
(to the Power Cord)

14 Slide Lens Door

Ventilation Openings
(Intake)

6 Foot Adjuster

Vol.2 **2** RESET button

20 KEYSTONE button

15 INPUT button

14 STANDBY/ON button

6 Foot Adjuster button

25 LAMP indicator

26 TEMP indicator

14 POWER indicator

23 MENU button

Ventilation Openings
(Exhaust)

26 Air filter

Speaker

6 Rear Foot Adjuster

Terminal Panel

THE TERMINAL PANEL

ENGLISH

10 RGB port

13 Remote sensor

Vol.2
TECHNICAL **4** CONTROL port

11 COMPONENT
Y port

10 AUDIO port

C$_B$/P$_B$ port

C$_R$/P$_R$ port

10 AUDIO

R port

L port

11 S-VIDEO port

11 VIDEO port

THE REMOTE CONTROL

22 SEARCH button

RGB button **15**

14 STANDBY/ON button

VIDEO button **15**

19 AUTO button

ASPECT button **22**

22 BLANK button

MAGNIFY buttons **21**

17 VOLUME button

17 MUTE button

FREEZE button **21**

20 KEYSTONE button

POSITION button **18**

23 MENU button

◄, ►, ▲, ▼ **23**
Cursor buttons

Vol.2 **2** RESET button

ESC button **23**

23 ENTER button

FixYourDLP.com
Sponsored by DM

Discount-Merchant.com (800) 281-8860

THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES

5

SETTING UP THE PROJECTOR

⚠ **CAUTION** • Install the projector in a suitable environment according to instructions of the accompanying manual "SAFETY INSTRUCTIONS" and this manual.
• If you press the elevator buttons without holding the projector, the projector might crash down, overturn, smash your fingers and possibly result in malfunction. To prevent damaging the projector and injuring yourself, ALWAYS HOLD THE PROJECTOR whenever using the elevator buttons to adjust the elevator feet.

Angle Adjustment

Use the foot adjusters on the bottom of the projector to adjust the projection angle. It is variable within 0˚ to 10˚ approximately.

1 Lift up the front side of the projector, and pressing the foot adjuster button, adjust the projection angle

Press the foot adjuster button
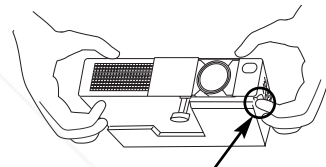
2 Release the button to lock at the desired angle

3 Make the rear foot adjuster screw to adjust the left-right slope

10°

Rear Foot Adjuster

FixYourDLP.com
Sponsored by DM

Discount-Merchant.com (800) 281-8860
6
THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES
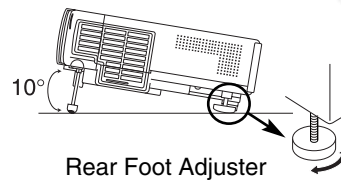
Adjusting the Screen Size and Projection Distance

Refer to the illustrations and tables below to determine the screen size and projection distance.

The values shown in the table are calculated for a full size screen
(CP-S225: 800x600 pixels/CP-X275: 1024x768 pixels).
a:Distance from the projector to the screen (±10%)
b:Distance from the lens center to the bottom of the screen (±10%)

ENGLISH

The screen   **Top view**

If 4:3 aspect ratio

Lens center

Side view

b ↕   a →
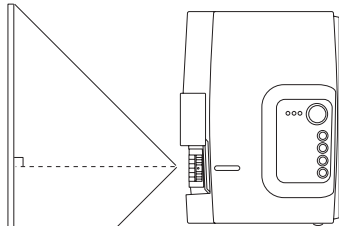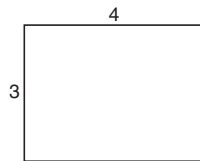
| Screen size | a [inch (m)] | | b |
[inch (m)]	Min.	Max.	[inch (cm)]
40 (1.0)	37 (0.9)	46 (1.2)	3 (8.7)
60 (1.5)	57 (1.5)	69 (1.8)	5 (13.1)
80 (2.0)	77 (1.9)	93 (2.4)	7 (17.4)
100 (2.5)	96 (2.4)	116 (2.9)	9 (21.8)
120 (3.0)	116 (2.9)	139 (3.5)	10 (26.1)
150 (3.8)	145 (3.7)	174 (4.4)	13 (32.7)
200 (5.0)	194 (4.9)	233 (5.9)	17 (43.5)
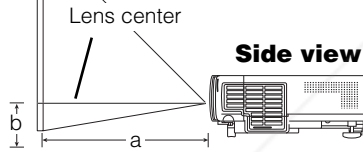
The screen   **Top view**
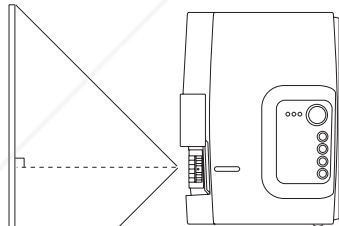
If 16:9 aspect ratio

Lens center

Side view

b ↕   a →
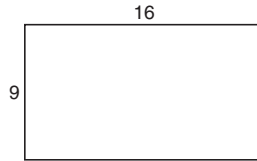
| Screen size | a [inch (m)] | | b |
[inch (cm)]	Min.	Max.	[inch (cm)]
30 (0.8)	30 (0.8)	38 (1.0)	0 (1)
40 (1.0)	41 (1.0)	50 (1.3)	0 (1)
60 (1.5)	62 (1.6)	76 (1.9)	1 (2)
80 (2.0)	83 (2.1)	101 (2.6)	1 (2)
100 (2.5)	105 (2.7)	127 (3.2)	1 (3)
120 (3.0)	126 (3.2)	152 (3.9)	1 (4)
150 (3.8)	158 (4.0)	190 (4.8)	2 (4)
200 (5.0)	212 (5.4)	254 (6.4)	2 (6)
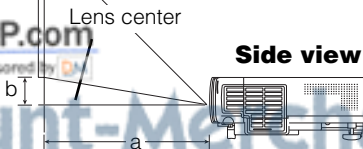
CONNECTING YOUR DEVICES

Devices You Can Connect to the Projector
(Refer to this section for planning your device
configuration to use for your presentation.)

⚠ **CAUTION** • Incorrect connecting could result in fire or electrical shock. Please read this manual and the separate "SAFETY INSTRUCTIONS".

ATTENTION Precautions to observe when connecting other devices to the projector
- Whenever attempting to connect other devices to the projector, please thoroughly read the manual of each device to be connected.
- TURN OFF ALL DEVICES prior to connecting them to the projector. Attempting to connect a live device to the projector may generate extremely loud noises or other abnormalities that may result in malfunction and/or damage to the device and/or projector. Refer to the "TECHNICAL" of the USER'S MANUAL (Vol.2) for the pin assignment of connectors and RS-232C communication data.
- Make sure that you connect devices to the correct port. Incorrect connection may result in malfunction and/or damage to the device and/or projector.
- A component cable and some other cables have to be used with core set. Use the accessory cable or a designated-type cable for the connection. For cables that have a core only at one end, connect the core to the projector.
- Secure the screws on the connectors and tighten.

Indicates the corresponding reference page

11 DVD players

10 Laptop computers

11 VCRs

10 Desktop computers

8
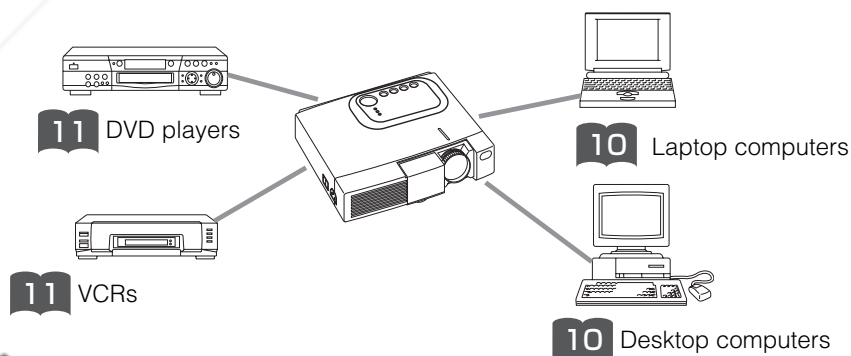
Ports and Cables

Refer to the table below to find out which projector port and cable to use for connecting a given device. Use this table for determining which cables to prepare.

Function	Projector Port	Connection Cables
RGB input	RGB IN	Accessory RGB cable or optional RGB cable with D-sub 15-pin shrink jack and inch thread screws
AUDIO input (from the computer)	AUDIO IN	Optional audio cable with stereo mini jack
RS-232C communication	CONTROL	Optional RS-232C cable
S-video input	S-VIDEO IN	Optional S-video cable with mini DIN 4-pin jack
Video input	VIDEO IN	Accessory audio/video cable
Component video input	COMPONENT VIDEO Y	Optional component video cable
	COMPONENT VIDEO C_B/P_B	
	COMPONENT VIDEO C_R/P_R	
Audio input (from video equipment)	AUDIO IN L	Accessory audio/video cable or optional audio cable with RCA jack
	AUDIO IN R	

NOTE **About Plug-and-Play Capability**
- This projector is compatible with VESA DDC 1/2B. Plug-and-Play can be achieved by connecting this projector to computers that are VESA DDC (display data channel) compatible. Please take advantage of this function by connecting the accessory RGB cable to the RGB IN port (DDC 1/2B compatible). Plug-and-Play may not work properly if any other type of connection is attempted.
- Plug-and-Play is a system composed of the computer, its operating system and peripheral equipment (i.e. display devices).
- Please use the standard drivers as this projector is a Plug-and-Play monitor.

CONNECTING YOUR DEVICES (continued)

Connecting to a Computer

ATTENTION Whenever attempting to connect a laptop computer to the projector, be sure to activate the laptop's RGB external image output (set the laptop to CRT display or to simultaneous LCD and CRT display). For details on how this is done, please refer to the instruction manual of the corresponding laptop computer.
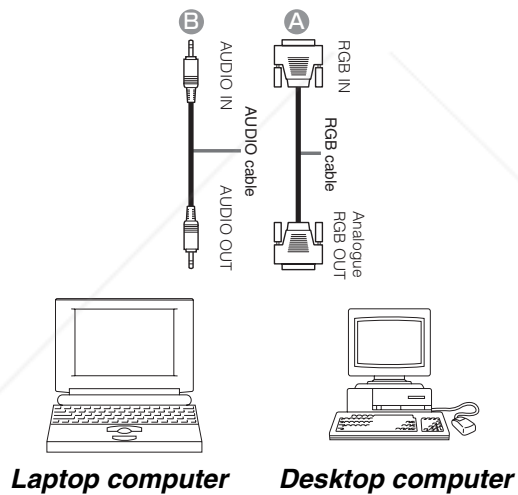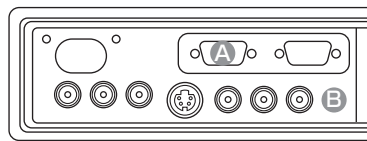
B AUDIO IN
AUDIO cable
AUDIO OUT

A RGB IN
RGB cable
Analogue RGB OUT

Laptop computer   *Desktop computer*

NOTE
- Some computers may have multiple display screen modes. Use of some of these modes will not be possible with this projector.
- For some RGB input modes, the optional Mac adapter is necessary.

10

Connecting to a DVD Player

A COMPONENT VIDEO IN

COMPONENT cable

COMPONENT VIDEO OUT

B AUDIO/VIDEO IN

AUDIO/VIDEO cable

AUDIO/VIDEO OUT

C S-VIDEO IN

S-VIDEO cable

If using a S-video connection

S-VIDEO OUT

If using a component video connection

If using an audio/video connection

DVD player

Connecting to a VCR

A AUDIO/VIDEO IN

AUDIO/VIDEO cable

AUDIO/VIDEO OUT

B S-VIDEO IN

S-VIDEO cable

If using a S-video connection

S-VIDEO OUT

VCR

FixYourDLP.com
Sponsored by DM

Discount-Merchant.com (800) 281-8860
THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES

11
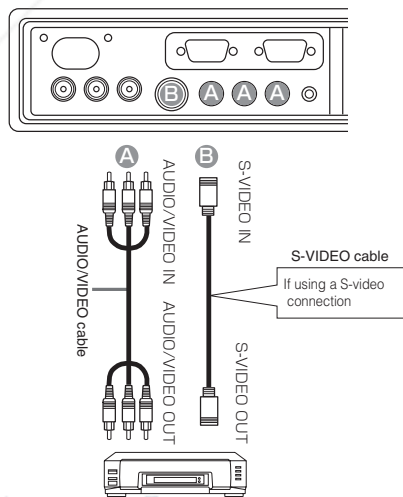
USING THE REMOTE CONTROL

Putting batteries into the remote control unit

⚠ **CAUTION** Precautions to observe in regards to the batteries
Always handle the batteries with care and use them only as directed. Improper use may result in
battery cracking or leakage, which could result in fire, injury and/or pollution of the surrounding environment.
• Keep the battery away from children and pets.
• Be sure to use only the batteries specified for use with the remote control. Do not mix new batteries with used ones.
• When inserting batteries, verify that the plus and minus terminals are aligned correctly (as indicated in the remote control).
• When you dispose the battery, you should obey the law in the relative area or country.

1 Remove the battery cover
Slide back and remove the battery cover in the direction of the arrow.
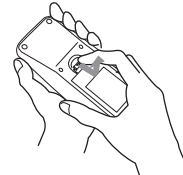
2 Insert the batteries
Align and insert the two AA batteries (that came with the projector) according to their plus and minus terminals (as indicated in the remote control).
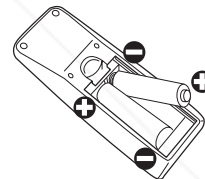
3 Close the battery cover
Replace the battery cover in the direction of the arrow and snap it back into place.

FixYourDLP.com
Sponsored by DM

Discount-Merchant.com (800) 281-8860
12
THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES
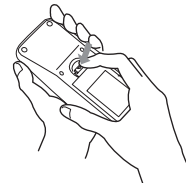
Operating the remote control

- The remote control works with both the projector's front and rear remote sensors.
- The range of the remote sensor on the front is 3 meters with a 90-degree range (45 degrees to the left and right of the remote sensor), and back is 3 meters with a 60-degree range.
- Since the remote control uses infrared light to send signals to the projector (Class 1 LED), be sure to use the remote control in an area free from obstacles that could block the remote control's output signal to the projector.
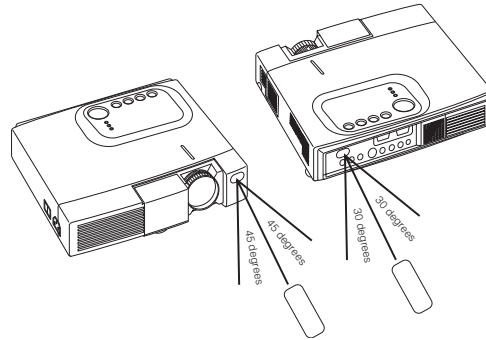
ATTENTION **Precautions to observe when using the remote control**

- Do not drop or otherwise expose the remote control to physical impact.
- Do not get the remote control wet or place it on wet objects. Doing so may result in malfunction.
- Remove the batteries from the remote control and store them in a safe place if you won't be using the remote control for an extended period.
- Replace the batteries whenever the remote control starts to malfunction.
- When strong light, such as direct sunlight or light from an extremely close range (such as from an inverter fluorescent lamp), hits the projector's remote sensor, the remote control may cease to function. Adjust the direction of the projector to keep light from directly hitting the projector's remote sensor.

TURNING ON THE POWER

Precautions
Connect all devices to be used to the projector prior to turning on the power.　**8** 〜 **11**

⚠ **WARNING** When the power is ON, a strong light is emitted. Do not look into the lens.
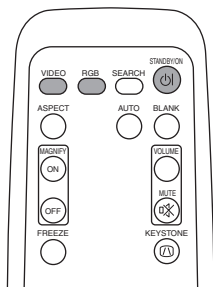
Control panel
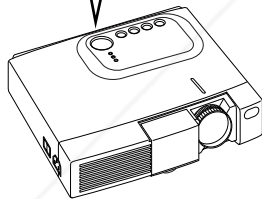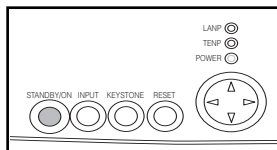
1 **Make sure that the power cord is firmly and correctly connected to the projector and outlet**
3

2 **Turn on the projector's power**
Set the power switch to [I] (ON). The projector will go to STANDBY mode and the POWER indicator will light to solid orange.

POWER indicator

power switch
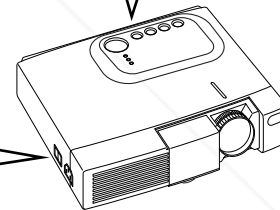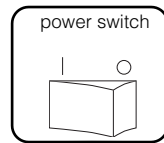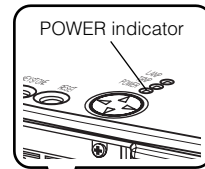
3 **Press the STANDBY/ON button (control panel or remote control)**
• The projector begins warming up and the POWER indicator blinks green.
• The POWER indicator stops blinking and lights to solid green once the projector's power is completely on.

STANDBY/ON

NOTE *Turn the power on/off in right order.*
• Power on the projector before the computer or video tape recorder.
• Power off the projector after the computer or video tape recorder.

4 **Open the slide lens door**
The picture is projected.

FixYourDLP.com

Discount-Merchant.com (800) 281-8860

14 THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES
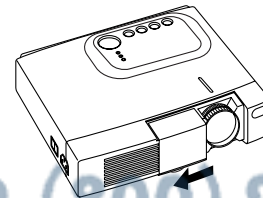
Selecting an Input Signal

5

Using the remote control

**If selecting RGB input
Press the RGB button**

Press this button to swich to the devices connected to RGB IN as illustrated below.

RGB

VIDEO IN
S-VIDEO IN
COMPONENT VIDEO

RGB IN
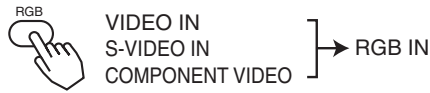
**If selecting video input
Press the VIDEO button**

Press this button to toggle between the devices connected to VIDEO IN, S-VIDEO IN and COMPONENT VIDEO. As illustrated below, each time you press the VIDEO button, the projector switches between VIDEO IN, S-VIDEO IN and COMPONENT VIDEO. Select the signal you wish to project.

VIDEO

VIDEO IN → S-VIDEO IN

COMPONENT VIDEO

Using the projector's control panel

Press the INPUT button

As illustrated below, each time you press the INPUT button, the projector switches between its input signal ports. Select the signal you wish to project.

INPUT

RGB IN → VIDEO IN

COMPONENT VIDEO ← S-VIDEO IN
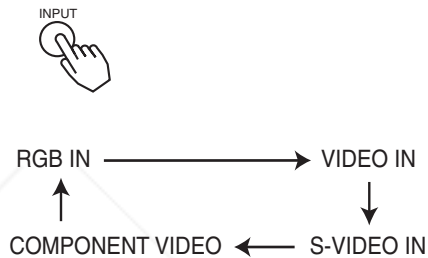
6 **Use the zoom ring to adjust the screen size**
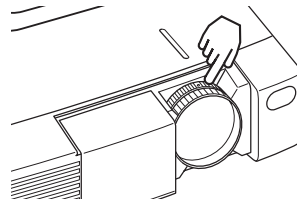
7 **Use the focus ring to focus the picture**

FixYourDLP.com
Sponsored by DM

Discount-Merchant.com (800) 281-8860

THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES

15
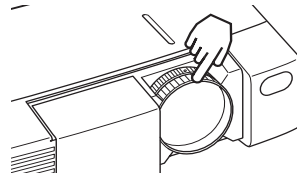
TURNING OFF THE POWER
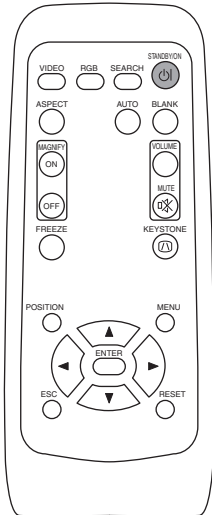
1 Press the STANDBY/ON button (control panel or remote control)

The message "Power off?" will appear on the screen for approximately 5 seconds.

STANDBY/ON

2 Press the STANDBY/ON button again (control panel or remote control)

Press the STANDBY/ON button again while the "Power off?" message is visible. The projector lamp goes off and starts cooling down. The POWER indicator blinks orange while the lamp cools down. (Pressing the STANDBY/ON button while the POWER indicator is blinking orange has no effect.)

The system goes into the STANDBY mode after cooling down and the POWER indicator stops blinking orange and then lights to solid orange.

STANDBY/ON

Control panel
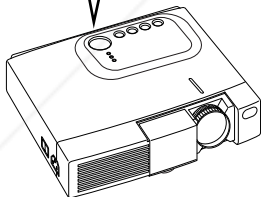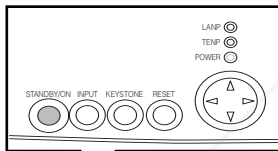
3 Check that the POWER indicator stops blinking and lights to solid orange. Switch the power switch to [O] (OFF).

POWER indicator

power switch

4 Confirm that the POWER indicator has gone off and then close the slide lens door.

When the projector has completed powering down, the POWER indicator will go off.
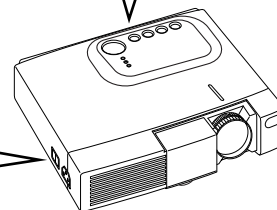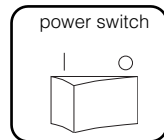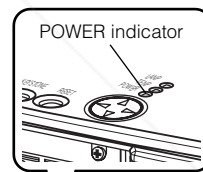
NOTE

• Except in emergencies, follow the above-mentioned procedure for turning power off.

16
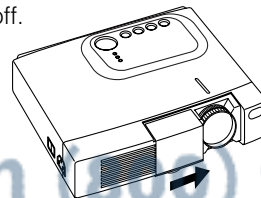
ADJUSTING THE VOLUME
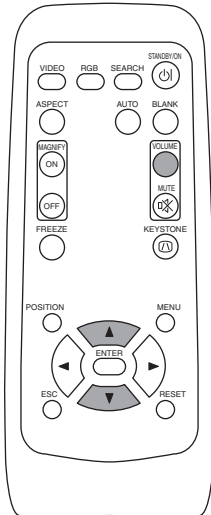
1 Press the VOLUME button
As illustrated on the right, a dialog will appear on the screen to aid you in adjusting the volume.

VOLUME

◁ VOLUME

16
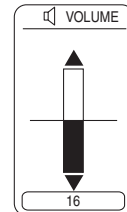
ENGLISH

2 Press the ⬆, ⬇ buttons to adjust the volume
Press the VOLUME button again to close the dialog and complete this operation. (Even if you don't do anything, the dialog will automatically disappear after a few seconds.)

⬆ Press this to increase the volume

⬇ Press this to decrease the volume

◁ VOLUME

16
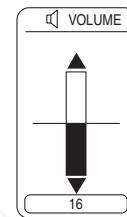
TEMPORARILY MUTING THE SOUND
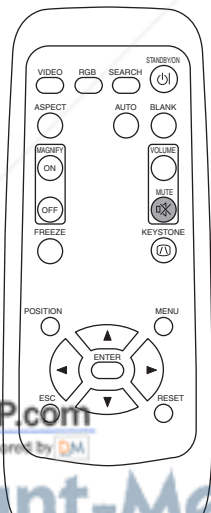
1 Press the MUTE button
As illustrated on the right, a dialog will appear on the screen indicating that you have muted the sound. Press the VOLUME button to close the dialog. (Even if you don't do anything, the dialog will automatically disappear after a few seconds.)
Press the MUTE button again to restore the sound.

MUTE

◁✕ VOLUME

16

17
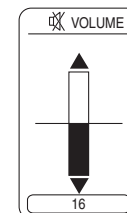
ADJUSTING THE POSITION
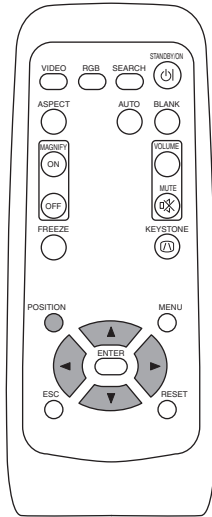
1 **Press the POSITION button**
As illustrated on the right, a dialog will appear on the screen
to aid you in adjusting the position.

POSITION

POSITION ◆

2 **Use the ◁, ▷, △, ▽ buttons to adjust
the position**
When you want to initialize the position, press the RESET
button during adjustment.
Press the POSITION button again to close the dialog and
complete this operation. (Even if you don't do anything, the
dialog will automatically disappear after a few seconds.)
This function is only available for RGB IN input.

FixYourDLP.com
Sponsored by DM

Discount-Merchant.com (800) 281-8860

18

THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES
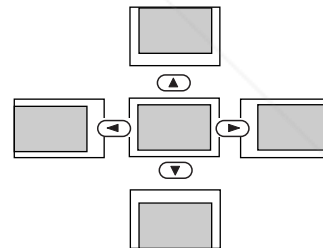
USING THE AUTOMATIC ADJUSTMENT FEATURE
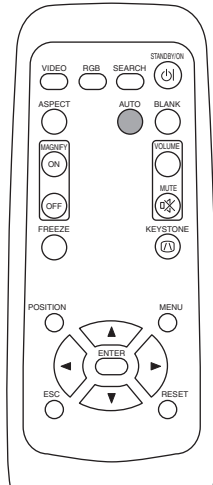
1 **Press the AUTO button**

AUTO

Automatic Adjustment for RGB Input

Horizontal position (H. POSIT), vertical position (V. POSIT), clock phase (H. PHASE) and horizontal size (H. SIZE) are automatically adjusted.
Make sure that the application window is set to its maximum size prior to attempting to use this feature. Dark pictures may still be incorrectly adjusted. Use a bright screen when adjusting.

Automatic Adjustment for Video Input

The signal type best suited for the respective input signal is selected automatically.
This feature is available only if VIDEO is set to AUTO in the INPUT menu.

NOTE

The automatic adjustment operation requires approximately 10 seconds. Also, please note that it may not function correctly with some input signals.

FixYourDLP.com
Sponsored by DM

Discount-Merchant.com (800) 281-8860

THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES

19

CORRECTING KEYSTONE DISTORTIONS
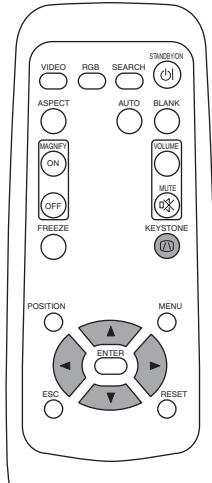
1 **Press the KEYSTONE button**
As illustrated on the right, a dialog will appear on the screen to aid you in correcting the distortion.

KEYSTONE

KEYSTONE
⚖

16
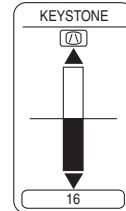
2 **Use the ▲,▼ buttons to correct the distortion**
Press the KEYSTONE button again to close the dialog and complete this operation. (Even if you don't do anything, the dialog will automatically disappear after a few seconds.)

NOTE

• This function may not be work well with some types of input signals.
• The adjustable range for correcting keystone distortions will vary with the type of input signal.

20

USING THE MAGNIFY FEATURE
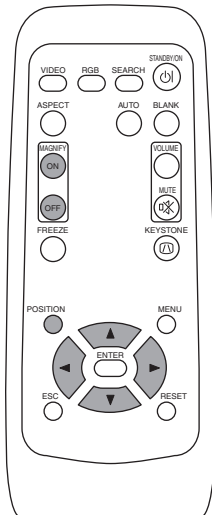
1 Press the MAGNIFY (ON) button
The projector enters MAGNIFY mode.

MAGNIFY
ON

2 Press the POSITION button, then use the ◀,▶,▲ ,▼ buttons to select the area to enlarge and then press the POSITION button again to confirm your selection

POSITION   POSITION

3 Press the ▲,▼ buttons to zoom in and out of the selected area.
Press the MAGNIFY (OFF) button to exit MAGNIFY mode and restore the screen to normal. (The projector will also automatically exit MAGNIFY mode if there is a change in the input signal's state.)

NOTE

The projector will automatically exit from MAGNIFY mode if either the INPUT SELECT, AUTO, ASPECT or VIDEO feature is used, or, if there is a change in the input signal's state.

FREEZING THE SCREEN
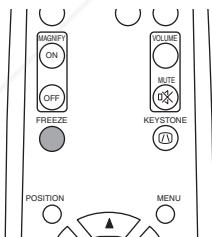
1 Press the FREEZE button
The [II] icon appears and the screen will freeze at the current image. Press the FREEZE button again and the [▶] appears as the projector exits FREEZE mode.

FREEZE

NOTE

• The projector will automatically exit from FREEZE mode if either the POSITION, VOLUME, MUTE, AUTO, BLANK ON/OFF or MENU ON/OFF feature is used, or, if there is a change in the input signal's state.
• If the projector continues projecting the same image for a long time (i.e. you forget to exit FREEZE mode), the image might possibly remain as an afterimage. Do not leave the projector in FREEZE mode for too long.

SIGNAL SEARCHING
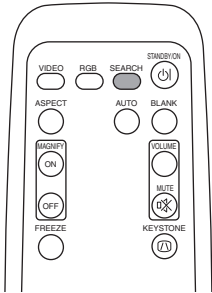
1 Press the SEARCH button

When you press the SEARCH button, the projector begins searching for input signals. If it detects an input signal, the search will cease and the projector will project the detected signal. If the projector is unable to find an input signal at any of its ports, it will return to the state it was in prior to the search.

SEARCH   RGB IN ⟶ VIDEO IN
                                                    ↓
                COMPONENT VIDEO ⟵ S-VIDEO IN

SELECTING THE ASPECT RATIO
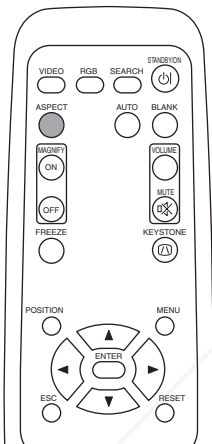
1 Press the ASPECT button

ASPECT

RGB IN, COMPONENT VIDEO
(HDTV signals : 1125i (1035i/1080i), 750p)
    4:3 ⟷ 16:9
VIDEO IN, S-VIDEO IN, COMPONENT VIDEO
(Non-HDTV signals : 525i, 525p,625i)

    4:3 ⟶ 16:9 ⟶ SMALL

TEMPORARILY BLANKING THE SCREEN
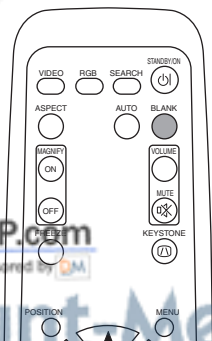
1 Press the BLANK button

The input signal screen is shut off, and a blank screen appears. You can set the blank screen using the menu (from the SCREEN menu, select BLANK). Press the BLANK button again to remove the blank screen, and return to the input signal screen.

BLANK

22

USING THE MENU FUNCTIONS
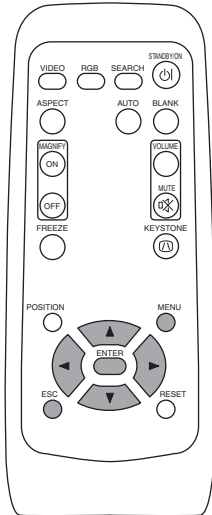
1 **Press the MENU button**

MENU

The menu display appears on the screen. The projector has the following menus: MAIN, PICTURE-1, PICTURE-2, INPUT, SCREEN, and OPTION. Select a menu using the ▲/▼ buttons. The current settings of the items that can be manipulated via the selected menu appear.

2 **Select a menu using the ▲/▼ buttons, then press the ► or ENTER button.**

The display of the selected menu appears.
[ex. Adjusting SHARPNESS]
Use the ▲/▼ buttons to select PICTURE-1, then press the ► or ENTER button.
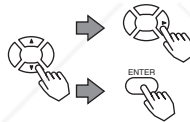
ENTER

MENU	
MAIN	COLOR BAL R −1
PICTURE-1	COLOR BAL B +1
PICTURE-2	SHARPNESS −1
INPUT	COLOR +1
SCREEN	TINT −1
OPTION	
: SELECT	

3 **Select an item using the ▲/▼ buttons, then press the ► or ENTER button.**

The operation display of the selected item appears. To adjust a numerical value, press the ► or ENTER button again to switch to the single menu (small display showing only the operation display area).
[ex. Adjusting SHARPNESS]
Use the ▲/▼ buttons to select SHARPNESS, then press the ► or ENTER button.

ENTER
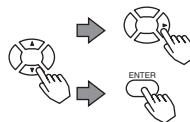
MENU	
MAIN	COLOR BAL R
PICTURE-1	COLOR BAL B
PICTURE-2	SHARPNESS
INPUT	COLOR
SCREEN	TINT
OPTION	
: SELECT	0

4 **Press the ▲/▼ buttons to adjust the level.**

Press the MENU button to hide the menu and finish your operation. Alternatively, press the ◄ or ESC button to return to the previous display.
[ex. Adjusting SHARPNESS]
Use the ▲/▼ buttons to adjust the SHARPNESS.

23

THE LAMP

⚠ ⚡ ♨ 💥

**HIGH VOLTAGE
HIGH TEMPERATURE
HIGH PRESSURE**

Before replacing the lamp, check the serial number of the replacement lamp bulb (sold separately: DT00401 for CP-S225/DT00461 for CP-X275), then contact your local dealer. Before replacing the lamp, turn off the power, and unplug the power cord, then wait at least 45 minutes, in order to ensure that the lamp is properly cooled. Removing the lamp bulb while it is still hot could cause burns, or cause the lamp bulb to burst.

⚠**WARNING** The LCD projector uses a glass lamp bulb. It is a mercury lamp with high internal pressure. High-pressure mercury lamps can break with a loud bang, or burn out, if jolted or scratched, or through wear over time. Each lamp has a different lifetime, and some may burst or burn out soon after you start using them. In addition, when the bulb bursts, it is possible for shards of glass to fly into the lamp housing, and for gas containing mercury to escape from the projector's vent holes.
- Handle with care: jolting or scratching could cause the lamp bulb to burst during use.
- If the replace lamp indicator (see "Related Messages" (Vol.2 7) and "Regarding the indicator Lamps" (Vol.2 8)) comes on, replace the lamp as soon as possible. Using the lamp for long periods of time, or past the replacement date, could cause it to burst. Do not use old (used) lamps; this is a cause of breakage.
- If the lamp breaks soon after the first time it is used, it is possible that there are electrical problems elsewhere besides the lamp. If this happens, contact your local dealer.
- If the lamp should break (it will make a loud bang when it does), ventilate the room well, and make sure not to breathe the gas that comes out of the projector vents, or get it in your eyes or mouth.
- If the lamp should break (it will make a loud bang when it does), unplug the power cord from the outlet, and make sure to request a replacement lamp from your local dealer. Note that shards of glass could damage the projector's internals, or cause injury during handling, so please do not try to clean the projector or replace the lamp yourself.
- Obey local ordinances when disposing of used lamps. In most cases, it is possible to dispose of used bulbs in the same manner as used glass bottles, but in some cases, bulbs are sorted separately.
- Do not use the projector with the lamp cover removed.

Replacing the lamp

All projector lamps will wear out eventually. If used for long periods of time, the image could become darkened, and the color contrast could be impacted as well. We recommend that you replace your lamps early. If the LAMP indicator turns red, or a message prompts you to replace the lamp when you power up the projector, the lamp needs to be replaced. (See "Related Messages" (Vol.2 **7**) and "Regarding the Indicator Lamps" (Vol.2 **8**) for details.)

ENGLISH

1 Turn off the projector, and unplug the power cord. Allow the lamp bulb to cool for at least 45 minutes, and prepare a new lamp (sold separately: DT00401 for CP-S225/DT00461 for CP-X275)

2 After making sure that the projector has cooled adequately, slowly flip over the projector, so that the bottom is facing up

3 Unscrew the 2 screws, and remove the lamp cover
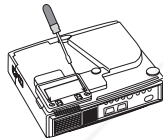
4 Unscrew the 1 screw, and slowly pull out the lamp by the handle
• Be careful not to touch the inside of the lamp case.
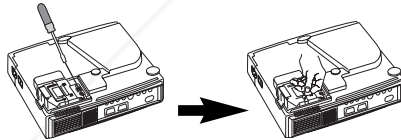
5 Insert the new lamp, and tighten the 1 screw firmly to lock it in place
• Also steadily push the opposite side of the screwed side of the lamp into the unit.
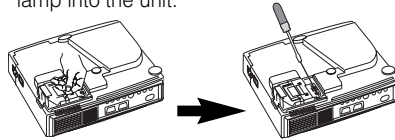
6 Replace the lamp cover, and tighten the 2 screws firmly to lock it in place
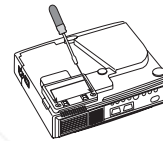
7 Slowly turn the projector so that the top is facing up

8 Turn on the projector power, and using the menu, reset the lamp timer
• To reset the lamp timer, from the OPTION menu, select LAMP TIME. (See "OPTION menu" (Vol.2 **6**) for details.)

ATTENTION • Make sure that the screws are screwed in firmly. Loose screws could result in damage or injury.
• Do not use with lamp cover removed.
• Do not reset the lamp timer without replacing the lamp. Reset the lamp timer always when replacing the lamp. The message functions will not operate properly if the lamp timer is not reset correctly.
• When the lamp has been replaced after the message of "CHANGE THE LAMP ...THE POWER WILL TURN OFF AFTER 0 hr." is displayed, or the LAMP indicator is red, complete the following operation within 10 minutes of switching power ON.

NOTE • The LAMP indicator is also red when the lamp unit reaches high temperature. Before replacing the lamp, switch power OFF, wait approximately 20 minutes, and switch power ON again. If the LAMP indicator is still red, replace the lamp.

THE AIR FILTER

Caring for the air filter

The air filter should be cleaned about every 100 hours. If the LAMP indicator and TEMP indicator blink red simultaneously, or a message prompts you to clean the air filter when you turn on the unit, the filter needs to be cleaned. (See "Related Messages" (Vol.2 7) and "Regarding the Indicator Lamps" (Vol.2 8) for details.)

1 **Turn off the projector, and unplug the power cord**

2 **Apply a vacuum cleaner to the top of the air filter cover to clean the air filter**

Air Filter Cover
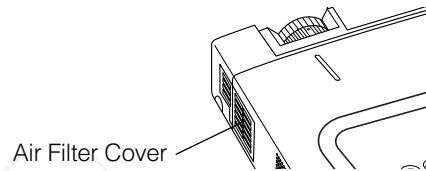
3 **Turn on the projector, and use the menu to reset the filter timer**
- To reset the air filter timer, from the OPTION menu, select FILTER TIME. (See "OPTION menu" (Vol.2 6) for details.)

26

Replacing the air filter

If the soiling will not come off the air filter, or it becomes damaged, then it needs to be replaced. Please contact your local dealer, after confirming the model of your separately sold replacement air filter. (See "Optional Parts" on Vol.2 **10** .)

1 Turn off the projector, and unplug the power cord. Prepare a new air filter (one specified for your projector)

2 Remove the air filter cover and air filter

3 Insert the new filter, and replace the filter cover

4 Turn on the projector power, and using the menu, reset the filter timer
• To reset the filter timer, from the OPTION menu, select FILTER TIME. (See "OPTION menu" (Vol.2 **6**) for details.)

ATTENTION • Make sure to turn off the power and unplug the power cord before caring for the unit. Please carefully read "Safety Instructions", in order to care for your projector correctly.
• Do not use with air filter cover removed.
• If the air filter becomes clogged by dust or the like, internal temperature rises and could cause malfunction. The power is automatically turned off in order to prevent the unit from overheating internally.

OTHER CARE

Caring for the inside of the projector :
In order to ensure the safe use of your projector, please have it cleaned and inspected by
your local dealer about once every 2 years. Never try to care for the inside of the unit
yourself. Doing so is dangerous.

Caring for the lens :
Lightly wipe the lens with a commercially available lens-cleaning wipe. Do not touch the
lens directly with your hand.

Caring for the cabinet and remote control transmitter :
Wipe lightly with gauze or a soft cloth. If soiling is severe, dip a soft cloth in water or a
neutral cleanser diluted in water, and wipe lightly after wringing well. Then, wipe lightly
with a soft, dry cloth.

ATTENTION • Make sure to turn off the power and unplug the power cord before caring for
the unit. Please carefully read "Safety Instructions" in this manual, in order to care for your projector
correctly.
• Do not use cleaners or chemicals other than those listed above, including benzene and paint
 thinner.
• Do not use aerosols or sprays.
• Do not polish or wipe with hard objects.

REGULATORY NOTICES

FCC Statement Warning

WARNING: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

INSTRUCTIONS TO USERS: This equipment complies with the requirements of FCC (Federal Communication Commission) equipment provided that the following conditions are met.
The cables may have to be used with the core set to the projector side. Use the cables which are included with the projector or specified.

Core
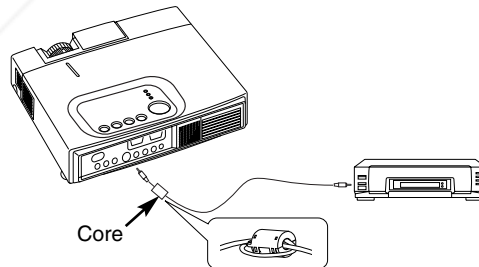
CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

For the Customers in CANADA

NOTICE: This Class B digital apparatus complies with Canadian ICES-003.

Pour les utilisateurs au Canada

AVIS: Cet appareil numérique de la Classe B est conforme à la norme NMB-003 du Canada.

29

LCD Projector CP-S225/CP-X275

USER'S MANUAL Vol.2 (Extended)

Thank you for purchasing this projector.

⚠ **WARNING** • **Please read the accompanying manual "SAFETY INSTRUCTIONS" and this "USER'S MANUAL" thoroughly to ensure correct usage through understanding. After reading, store this instruction manual in a safe place for future reference.**

NOTE • The information in this manual is subject to change without notice.
• The manufacturer assumes no responsibility for any errors that may appear in this manual
• The reproduction, transmission or use of this document or contents is not permitted without express written authority.

TRADEMARK ACKNOWLEDGEMENT :
• PS/2, VGA and XGA are registered trademarks of the International Business Machines Corporation.
• Apple, Mac and ADB are registered trademarks of Apple Computer, Inc.
• VESA and SVGA are trademarks of the Video Electronics Standard Association.
• Windows is a registered trademark of Microsoft Corporation.
• All other trademarks are the property of their respective owners.

CONTENTS

....
For "TECHNICAL" see the end of this manual.

MULTIFUNCTIONAL SETTINGS

This device has 6 separate menus: MAIN, PICTURE-1, PICTURE-2, INPUT, SCREEN, OPTION. Each of these menus is operated using the same methods. The basic operations of these menus are as follows.

Menu screen display : Press the "MENU" button.

Menu selection : Choose a menu name using the ⬆/⬇ button, and press the ▶ button or the ENTER button.

Item selection : Choose an item using the ⬆/⬇ button, and press the ▶ button or the ENTER button.

Return menu to last previous screen: Press the ◀ button or the ESC button.

Execution of settings and/or adjustments: Operate by using the ⬆/⬇ button. (For further details, read the explanation for each separate menu.)

Initialization of settings and/or adjustments: During operation, press the RESET button. (Note that items whose functions are performed simultaneously with the operation of clock phase, language selection, automatic adjustment, etc., cannot be initialized.)

End menu operations: Press the MENU button, or do not perform any operation for several seconds.

MAIN Menu

With the MAIN menu, the seven items shown in the Table below can be performed.
Perform each operation in accordance with the instructions in the Table.
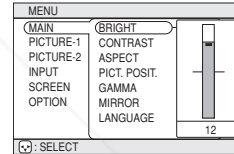
Example : MAIN Menu (BRIGHT)

MAIN Menu

Item	Description
BRIGHT	**Adjust Brightness:** Light ⬆ ⇔ ⬇ Dark
CONTRAST	**Adjust Contrast:** Strong ⬆ ⇔ ⬇ Weak
ASPECT	**Select Aspect Ratio:** At RGB Input or Hi-Vision 1125i(1035i/1080i)/750p of COMPONENT VIDEO Input: 4:3 ⬇ ⇔ ⬆ 16:9 At VIDEO Input, S-VIDEO Input or 525i/525p/625i of COMPONENT VIDEO Input: 4:3 ⬇ ⇔ ⬆ 16:9 ⬇ ⇔ ⬆ SMALL • The SMALL picture may not be displayed correctly with certain input signals.
PICT.POSIT.	**Select Picture Position (for 16:9/SMALL Picture):** TOP ⬇ ⇔ ⬆ CENTER ⬇ ⇔ ⬆ BOTTOM
GAMMA	**Select Gamma Mode:** NORMAL ⬇ ⇔ ⬆ CINEMA ⬇ ⇔ ⬆ DYNAMIC
MIRROR	**Select Mirror Status:** NORMAL ⬇ ⇔ ⬆ H:INVERT ⬇ ⇔ ⬆ V:INVERT ⬇ ⇔ ⬆ H&V:INVERT
LANGUAGE	**Select Menu Language:** ENGLISH ⬇ ⇔ ⬆ FRANÇAIS ⬇ ⇔ ⬆ DEUTSCH ⬇ ⇔ ⬆ ESPAÑOL ⬇ ⇔ ⬆ ITALIANO ⬇ ⇔ ⬆ NORSK ⬇ ⇔ ⬆ NEDERLANDS ⬇ ⇔ ⬆ 日本語 ⬇ ⇔ ⬆ POTUGUÊS ⬇ ⇔ ⬆ 中文 ⬇ ⇔ ⬆ 한글

2

PICTURE-1 Menu

Example : PICTURE-1 Menu
(COLOR BAL R)

ENGLISH

With the PICTURE-1 menu, the five items shown in the Table below can be performed.
Perform each operation in accordance with the instructions in the Table.

PICTURE-1 Menu

Item	Description
COLOR BAL R	**Adjust Red Color Balance:** Dark ▲ ⇔ ▼ Light
COLOR BAL B	**Adjust Blue Color Balance:** Dark ▲ ⇔ ▼ Light
SHARPNESS	**Adjust Sharpness (for VIDEO/S-VIDEO):** Clear ▲ ⇔ ▼ Soft
COLOR	**Adjust COLOR (for VIDEO/S-VIDEO/COMPONENT VIDEO):** Dark ▲ ⇔ ▼ Light
TINT	**Adjust Tint (for VIDEO/S-VIDEO):** Green ▲ ⇔ ▼ Red

PICTURE-2 Menu

Example : PICTURE-2 Menu
(V POSITION)

With the PICTURE-2 menu, the four items shown in the Table below can be performed.
Perform each operation in accordance with the instructions in the Table.

PICTURE-2 Menu

Item	Description
V POSITION	**Adjust Vertical Position (for RGB):** Up ▲ ⇔ ▼ Down
H POSITION	**Adjust Horizontal Position (for RGB):** Left ▲ ⇔ ▼ Right
H PHASE	**Adjust Horizontal Phase (for RGB/COMPONENT VIDEO):** Right ▲ ⇔ ▼ Left • Adjust to eliminate flicker.
H SIZE	**Adjust Horizontal Size (for RGB):** Large ▲ ⇔ ▼ Small • If the horizontal size adjustment is excessive, the image may not be displayed correctly. In such a case, initialize H SIZE with the RESET button.

3

MULTIFUNCTIONAL SETTINGS (continued)

INPUT Menu

With the INPUT menu, the four items shown in the Table below can be performed. With inputting of RGB IN signal, the horizontal and vertical frequencies of the signal will be displayed on the initial screen of the INPUT menu.

Perform each operation in accordance with the instructions in the Table.

```
MENU
MAIN          AUTO        EXECUTE
PICTURE-1     VIDEO
PICTURE-2     HDTV
INPUT         SYNC ON G
SCREEN
OPTION

: SELECT
```
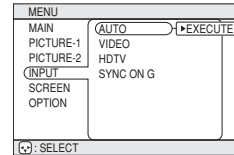
Example : INPUT Menu (AUTO)

INPUT Menu

Item	Description
AUTO	**Auto Adjust (for RGB):** Automatically adjusts H POSITION, V POSITION, H PHASE, and H SIZE. Use this function with the maximum window size. **Auto Adjust (for VIDEO/S-VIDEO):** Automatically selects the proper VIDEO mode for the current input signal. This function is active only when the AUTO mode is selected for the item VIDEO. Refer to the description for the item VIDEO below. • This function may not be available with a PAL60 signal and certain other signals. • The AUTO mode operation requires approximately 10 seconds. • For COMPONENT VIDEO, the signal type is identified automatically even if this function is inactive. For a HDTV signal, refer to the item HDTV below.
VIDEO	**Select Mode of Signal Type (for VIDEO/S-VIDEO):** AUTO ▼ ⇔ ▲ NTSC ▼ ⇔ ▲ PAL ▼ ⇔ ▲ SECAM ▼ ⇔ ▲ NTSC4.43 ▼ ⇔ ▲ M-PAL ▼ ⇔ ▲ N-PAL Selecting AUTO mode activates and performs the AUTO function for VIDEO/S-VIDEO. It automatically selects the proper mode from among those above. Use this function if the image becomes unstable with VIDEO/S-VIDEO. (e.g. The image becomes irregular, or lacks color.) • AUTO mode may not function correctly with a PAL60 signal and certain other signals. • The AUTO mode operation requires approximately 10 seconds. • For COMPONENT VIDEO, the signal type is identified automatically even if this function is inactive. For a HDTV signal, refer to the item HDTV below.
HDTV	**Select HDTV Signal Mode:** 1080i ▼ ⇔ ▲ 1035i • If the selected HDTV mode is incompatible with the input signal, the picture may be distorted.
SYNC ON G	**On/Off SYNC ON G Mode:** TURN ON ▼ ⇔ ▲ TURN OFF Selecting TURN ON turns on the SYNC ON G mode. The SYNC ON G mode allows reception of SYNC on G. • In the SYNC ON G mode, the picture may be distorted with certain input signals. In such a case, remove the signal connector so that no signal is received and turn SYNC ON G off, and then reconnect the signal.

4

SCREEN Menu

With the SCREEN menu, the two items shown in the Table below can be performed.
Please perform each operation in accordance with the instructions in the Table.
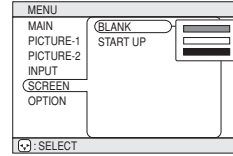
```
MENU
MAIN          BLANK
PICTURE-1     START UP
PICTURE-2
INPUT
SCREEN
OPTION

   : SELECT
```
Example : SCREEN Menu
(BLANK)

ENGLISH

SCREEN Menu

Item	Description
BLANK	**Selection of BLANK Screen:** ▲ . ■ . ▼ ⇔ ▲ . □ . ▼ ⇔ ▲ . ■ . The BLANK Screen may be voluntarily selected. The BLANK Screen is displayed when the screen has been erased (i.e., made to vanish) by manipulating the BLANK button (please refer to the "Temporarily Blanking the Screen" section of the separate booklet, Vol. 1 (Basic)). **Option screens:** Various colored non-patterned (plain) screens displayed within the Menus.
START UP	**Selection of START UP Screen:** TURN ON ▼ ⇔ ▲ TURN OFF The START UP Screen may be voluntarily selected. The START UP Screen is displayed when no signal has been inputted, or when spec signals are being inputted. **TURN ON:** Existing standard screens. Please make confirmation using the actual screen(s). **TURN OFF:** A non-patterned (plain) blue color screen. • Note that if TURN OFF is selected the blank screen is displayed in blue when there is no signal.

MULTIFUNCTIONAL SETTINGS (continued)

OPTION Menu

With the OPTION menu, the five items shown in the Table below can be performed.
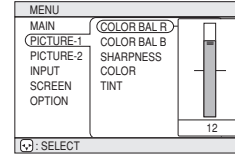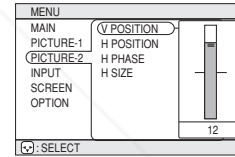Please perform each operation in accordance with the instructions in the Table.
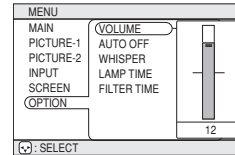
```
MENU
MAIN        VOLUME
PICTURE-1   AUTO OFF
PICTURE-2   WHISPER
INPUT       LAMP TIME
SCREEN      FILTER TIME
OPTION
                        12
: SELECT
```
Example : OPTION Menu
(VOLUME)

OPTION Menu

Item	Description
VOLUME	**Adjust Volume:** High ▲ ⇔ ▼ Low
AUTO OFF	**Adjust AUTO OFF Time:** Long (MAX. 99 min.) ▼ ⇔ ▲ Short (Min. 1 min.) ▼ ⇔ ▲ (DISABLE: 0 min.) The system automatically enters the standby mode if no signal is received within the set time. This function is inactive when DISABLE (0 min.) is selected.
WHISPER	**Select WHISPER Mode:** NORMAL ▼ ⇔ ▲ WHISPER When WHISPER is selected the WHISPER mode is activated. In the WHISPER mode, acoustic noise and screen brightness are reduced.
LAMP TIME	**Refer to LAMP TIME:** When set, this function displays the total time the projector lamp has been used since new. **Reset LAMP TIME [Use this function only when the lamp has been replaced!]:** Depress the RESET button for at least 3 seconds while lamp time is being displayed. The reset menu will then appear. After you replace the lamp with a new lamp, select RESET on the menu with the ▲ button. • Do not reset the lamp time unless you have replaced the lamp. And, always reset the lamp time when replacing the lamp. The message functions will not operate properly if the lamp time is not reset correctly. • Before replacing the lamp, carefully read the descriptions headed "THE LAMP".
FILTER TIME	**Refer to FILTER TIME:** This function displays the total time the air-filter has been used since new. **Reset FILTER TIME [Use this function only when the filter is cleaned or replaced!]:** Depress the RESET button for at least 3 seconds while lamp time is being displayed. The reset menu will then appear. After you replace the filter, select RESET on the menu with the ▲ button. RESET ▲ ⇔ ▼ CANCEL • Do not reset the filter time unless you have cleaned or replaced the filter. And, always reset the filter time when cleaning or replacing the filter. The message functions will not operate properly if the filter time is not reset correctly. • Before cleaning or replacing the filter, carefully read the descriptions headed "THE AIR FILTER".

6

WHAT TO DO WHEN YOU THINK A MACHINE DEFECT HAS OCCURRED

Related Messages

When the unit's power is ON, messages such as those shown below may be displayed. When any such message is displayed on the screen, please respond as described below.

Message	Description
CHANGE THE LAMP **AFTER REPLACING LAMP, RESET THE LAMP TIMER.** (Note 1)	Lamp usage time is approaching 2,000 hours. (Note 2) Preparation of a new lamp, and an early lamp change, is recommended. After you have changed the lamp, please be sure to reset the lamp timer.
CHANGE THE LAMP **AFTER REPLACING LAMP, RESET THE LAMP TIMER.** **THE POWER WILL TURN OFF AFTER ✻✻ hr.** (Note 1)	Lamp usage time is approaching 2,000 hours. A lamp change within ✻✻ hours is recommended. (Note 2) When lamp usage reaches 2,000 hours, the power will automatically be turned OFF. Please change the lamp by referring to "THE LAMP" in Vol.1 (Basic). After you have changed the lamp, please be sure to reset the lamp timer.
CHANGE THE LAMP **AFTER REPLACING LAMP, RESET THE LAMP TIMER.** **THE POWER WILL TURN OFF AFTER 0 hr.**	As lamp use has reached 2,000 hours, the power will soon be automatically turned OFF. (Note 2) Please immediately turn the power OFF, and follow the instructions in the "THE LAMP" section of the separate booklet, Vol.1 (Basic). After you have changed the lamp, please be sure to reset the lamp timer.
CLEAN THE AIR FILTER **AFTER CLEANING AIR FILTER, RESET THE FILTER TIMER.**	A note of precaution when cleaning the air filter. After cleaning the filter, operate FILTER TIME of the OPTION Menu, and perform reset of the filter timer.
NO INPUT IS DETECTED ON ✻✻✻	There is no input signal. Please confirm the signal input connection, and the status of the signal source.
SYNC IS OUT OF RANGE ON ✻✻✻ fH ✻✻✻✻✻kHz fV ✻✻✻✻Hz	The horizontal or vertical wavelength of the inputted signal is outside of the response parameters of this unit. Please confirm the specs for this unit or the signal source specs.
CHECK THE AIR FLOW	The internal portion temperature is rising. Please turn the power OFF, and allow the unit to cool down for approximately 20 minutes. After having confirmed the following items, then please resent the power to ON. • Is there blockage of the air passage aperture? • Is the air filter dirty? • Does the peripheral temperature exceed 35°C?

NOTES

Note 1: Although this message will be automatically disappeared after around 3 minutes, it will be reappeared every time the power is turned ON.

Note 2: Lamps have a finite product life. Lamps are characterized by the fact that, after long hours of usage, a lamp will no longer light up, or the lamp will break or burst, etc. This unit is equipped with an automatic shut-down function, such that the power will automatically be turned OFF when lamp usage time has reached 2,000 hours. Please be aware, however, that among lamp types, there are major differences in product lifetimes; a lamp may thus fail to light even prior to the functioning of the automatic shut-down function of this unit.

7

WHAT TO DO WHEN YOU THINK A MACHINE DEFECT HAS OCCURRED (continued)

Regarding the Indicator Lamps

Lighting and flashing of the POWER indicator, the LAMP indicator, and the
TEMP indicator have the meanings as described in the Table below.
Please respond in accordance with the instructions within the Table.

POWER indicator	LAMP indicator	TEMP indicator	Description
The orange lamp is lighted	Turned OFF (Not lighted)	Turned OFF (Not lighted)	The STANDBY mode is set
Flashing of the green lamp	Turned OFF	Turned OFF	The unit is warming up. Please wait.
The green lamp is lighted	Turned OFF	Turned OFF	The unit is in an ON state. Ordinary operations may be performed.
Flashing of the orange lamp	Turned OFF	Turned OFF	The unit is cooling down. Please wait.
Blinking of the red lamp	-	-	The unit is cooling down. Please wait. A certain error has been detected. Wait until the POWER indicator lamp has finished flashing, and then perform the proper response measure using the item descriptions below as reference.
The red lamp is lighted, or blinks	The red lamp is lighted	Turned OFF	The lamp does not light. There is a possibility that the interior portion has become heated. Turn the power OFF and wait approximately 20 minutes. After the main unit has cooled down, please confirm whether or not there is blockage of the air passage aperture, whether or not the filter is dirty, and/or whether or not the peripheral temperature exceeds 35°C, etc. After performing any needed maintenance, turn the power ON again; if the same display is displayed, then please change the lamp.
The red lamp is lighted, or blinks	Blinking of the red lamp	Turned OFF	Either there is no lamp and/or lamp cover, or either of these has not been properly fixed (attached). Turn the power OFF and wait approximately 45 minutes. After the main unit has sufficiently cooled down, please make confirmation of the attachment state of the lamp and lamp cover. After performing any needed maintenance, turn the power ON again; if the same display is displayed, then please contact a sales store or a service company.
The red lamp is lighted, or blinks	Turned OFF	Blinking of the red lamp	The cooling fan is not operating. Turn the power OFF and wait approximately 20 minutes. After the main unit has cooled down, please make confirmation that no foreign matter has become caught in the fan, etc. After performing any needed maintenance, turn the power ON again; if the same display is displayed, then please contact a sales store or a service company.
The red lamp is lighted, or blinks	Turned OFF	The red lamp is lighted	There is a possibility that the interior portion has become heated. Turn the power OFF and wait approximately 20 minutes. After the main unit has cooled down, please confirm whether or not there is blockage of the air passage aperture, whether or not the filter is dirty, and/or whether or not the peripheral temperature exceeds 35°C, etc. After performing any needed maintenance, turn the power ON again; if the same display is displayed, then please contact a sales store or a service company.
The green lamp is lighted	Alternative blinking with the red lamp		There is a possibility that the interior portion has become overcooled. Please use the unit within the usage temperature parameters (0°C to 35°C). After performing any needed maintenance, turn the power ON again; if the same display is displayed, then please contact a sales store or a service company.
The green lamp is lighted	Simultaneous blinking with the red lamp		This is a notification that it is time to clean the filter. After cleaning the filter, operate the FILTER TIME portion of the OPTION Menu, and perform reset of the FILTER TIME.

NOTE

When the interior portion has become overheated, for safety purposes, the power source is automatically turned OFF, and the indicator lamps may also be turned OFF. Press the "○" (power OFF) side of the main power switch, and wait for approximately 20 minutes. Please then use the unit only after having first confirmed that the unit has sufficiently cooled down.

8

Phenomena That May Easily Be Mistaken for Machine Defects

Before requesting repair, check in accordance with the following chart.
If the situation cannot be corrected, then contact your dealer.

Phenomenon	Cases not involving a machine defect	Items to be confirmed	Reference Page(s)
Power does not come ON	The main power source is not ON.	Turn on the main power.	Vol.1-3, 14
	The electrical power cord is not plugged in.	Correctly connect the power cord.	
	The main power source has been interrupted during operation, such as by a power outage (blackout), etc.	Be sure to press the "O" (power OFF) side of the main power switch, and leave this OFF for approximately 20 minutes. After the unit has sufficiently cooled down, turn ON the power source.	Vol.1-14
No sound or pictures are outputted	The input changeover settings are mismatched.	Select the input signal, and correct the settings.	Vol.1-15
	No signal is being inputted.	Correctly connect the connection cord.	Vol.1-10, 11
Pictures are displayed, but no sounds are heard	The electrical wiring to this unit is not correctly connected.	Correctly connect the connection cord.	Vol.1-10, 11
	The volume setting has been set at (or adjusted to) an extremely low level.	Adjust the VOLUME setting to a higher level.	Vol.1-17
	The MUTE mode is the current setting.	Press the MUTE button to release (change) the MUTE mode setting.	Vol.1-17
Sounds are heard, but no pictures are displayed	The electrical wiring to this unit is not correctly connected.	Correctly connect the connection cord.	Vol.1-10, 11
	The brightness setting has been set at (or adjusted to) an extremely low level.	Adjust the BRIGHT setting to a brighter level.	Vol.2-2
	The Slide lens door has not been removed.	Remove the Slide lens door.	Vol.1-14
Colors have a faded-out appearance Color tone is poor	Color depth setting or color tone setting	Perform picture adjustments by changing the COLOR BAL R, the COLOR BAL B, and/or the TINT settings, etc.	Vol.2-3
Pictures appear dark	The brightness setting and/or contrast setting has not been properly adjusted.	Perform picture adjustments by changing the BRIGHT and/or CONTRAST settings, etc.	Vol.2-2
	The WHISPER mode is the current setting.	Change (by releasing) from the WHISPER mode.	Vol.2-6
	Lamp is approaching the end of its product lifetime.	Exchange the old lamp with a new lamp.	Vol.1-24, 25
Pictures appear blurry	Either the FOCUS setting or the H PHASE is not properly adjusted.	Adjust the FOCUS and H PHASE settings.	Vol.1-15 Vol.2-3

NOTE

Although bright spots or dark spots may appear on the screen, this is a unique characteristic of liquid crystal displays, and such do not constitute or imply a machine defect.

SPECIFICATIONS

NOTE • This specifications are subject to change without notice.

Item		Specification
Product name		Liquid crystal projector
Liquid crystal panel	Panel size	1.8 cm (0.7 type)
	Drive system	TFT active matrix
	Pixels	CP-S225：480,000 pixels (800 horizontal x600 vertical) CP-X275：786,432 pixels (1024 horizontal x 768 vertical)
Lens		Zoom lens F=2.0 ~ 2.3 f=18 ~ 21 mm
Lamp		150 W UHB
Speaker		1.0W
Power supply		AC100 ~ 120V, 2.7A / AC220 ~ 240V, 1.3A
Power consumption		240W
Temperature range		0 ~ 35°C (Operating)
Size		289 (W) x 84 (H) x 215 (D) mm
Weight (mass)		2.4 kg
Ports		**RGB Port** RGB IN ....1 **VIDEO Ports** VIDEO IN ....1 S-VIDEO IN ....1 COMPONENT VIDEO (Y, C_B/P_B,C_R/P_R) ......1 **AUDIO Ports** AUDIO IN(R, L) ....1 AUDIO IN.......................1 **CONTROL Port** CONTROL 1
Optional Parts		Lamp: CP-S225=DT00401, CP-X275=DT00461 Air Filter: MU01461 * For others, consult your dealer.

Dimension Diagram

215

289

60

84

52.5

74.5

Unit : mm

FixYourDLP.com
Sponsored by DM

Discount-Merchant.com (800) 281-8860

THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES

10
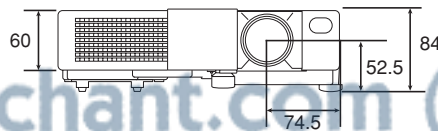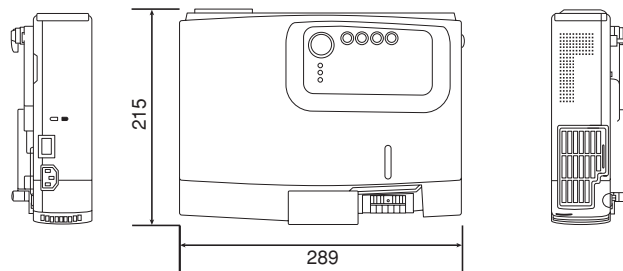
WARRANTY AND AFTER-SERVICE

If a problem occurs with the equipment, first refer to the **7** "WHAT TO DO WHEN YOU THINK A MACHINE DEFECT HAS OCCURRED" section and run through the suggested checks. If this does not resolve the problem contact your dealer or service company. They will tell you what warranty condition is applied.

ENGLISH

TECHNICAL

SIGNAL CONNECTOR PIN ASSIGNMENT

RGB IN [1]/[2]
RGB OUT

S-VIDEO

⑤ ④ ③ ② ①
⑩ ⑨ ⑧ ⑦ ⑥
⑮ ⑭ ⑬ ⑫ ⑪

① ②
③ ④
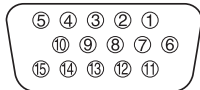
D-sub 15-pin Shrink
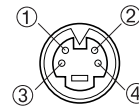
Mini Din 4-pin

Pin No	Signal	Pin No	Signal
1	Video input Red	9	-
2	Video input Green	10	Ground
3	Video input Blue	11	-
4	-	12	RGB IN [1]: SDA (DDC)
5	Ground		RGB IN [2]: -
6	Ground Red		RGB OUT : -
7	Ground Green	13	H. sync./ Composite sync.
8	Ground Blue	14	Vertical sync
		15	RGB IN [1]: SCL (DDC)
			RGB IN [2]: -
			RGB OUT : -

Mini Din 4-pin	
Pin No	Signal
1	Color: 0.286Vp-p (NTSC, burst signal), 75Ω terminator 0.3Vp-p (PAL/SECAM, burst signal), 75Ω terminator
2	Brightness: 1.0Vp-p, 75Ω terminator
3	Ground
4	Ground

signal	Terminal		Specification
RGB signal input	RGB IN		Video: Analog 0.7Vp-p, 75Ω terminator (positive) H/V. sync.: TTL level (positive/negative) Composite sync.: TTL level D-sub 15-pin shrink jack
AUDIO input (from the computer)	AUDIO IN		200mVrms, 50 kΩ (max. 3.0Vp-p) Stereo mini jack
Video signal input	VIDEO IN		1.0Vp-p, 75Ω terminator, RCA jack
	S-VIDEO IN		Brightness signal: 1.0Vp-p, 75Ω terminator Color signal: 0.286Vp-p (NTSC, burst signal),75Ω terminator 0.300Vp-p (PAL/SECAM, burst signal),75Ω terminator Mini DIN 4-pin jack
	COMPONENT VIDEO	Y	1.0 Vp-p, 75 Ω Terminator (Positive)
		CB/PB	0.7 Vp-p, 75 Ω Terminator (Positive)
		CR/PR	0.7 Vp-p, 75 Ω Terminator (Positive)
Audio input (from video equipment)	AUDIO IN（R、L）		200mVrms, 50 kΩ (max. 3.0Vp-p) RCA jack

TECHNICAL

EXAMPLE OF COMPUTER SIGNAL

Resolution H × V	fH (kHz)	fV (Hz)	Rating	Signal mode	Display mode	
					CP-S225WA	CP-X275WA
720 × 400	37.9	85.0	VESA	TEXT	Zoom in	Zoom in
640 × 480	31.5	59.9	VESA	VGA (60Hz)	Zoom in	Zoom in
640 × 480	35.0	66.7		Mac13"mode	Zoom in	Zoom in
640 × 480	37.9	72.8	VESA	VGA (72Hz)	Zoom in	Zoom in
640 × 480	37.5	75.0	VESA	VGA (75Hz)	Zoom in	Zoom in
640 × 480	43.3	85.0	VESA	VGA (85Hz)	Zoom in	Zoom in
800 × 600	35.2	56.3	VESA	SVGA (56Hz)		Zoom in
800 × 600	37.9	60.3	VESA	SVGA (60Hz)		Zoom in
800 × 600	48.1	72.2	VESA	SVGA (72Hz)		Zoom in
800 × 600	46.9	75.0	VESA	SVGA (75Hz)		Zoom in
800 × 600	53.7	85.1	VESA	SVGA (85Hz)		Zoom in
832 × 624	49.7	74.5		Mac16"mode	Zoom out	Zoom in
1024 × 768	48.4	60.0	VESA	XGA (60Hz)	Zoom out	
1024 × 768	56.5	70.1	VESA	XGA (70Hz)	Zoom out	
1024 × 768	60.0	75.0	VESA	XGA (75Hz)	Zoom out	
1024 × 768	68.7	85.0	VESA	XGA (85Hz)	Zoom out	
1152 × 864	67.5	75.0	VESA	SXGA (75Hz)	Zoom out	Zoom out
1280 × 960	60.0	60.0	VESA	SXGA (60Hz)	Zoom out	Zoom out
1280 × 1024	64.0	60.0	VESA	SXGA (60Hz)	Zoom out	Zoom out
1280 × 1024	80.0	75.0	VESA	SXGA (75Hz)	Zoom out	Zoom out
1280 × 1024	91.2	85.0	VESA	SXGA (85Hz)	Zoom out	Zoom out
1600 × 1200	75.0	60.0	VESA	UXGA (60Hz)	Zoom out	Zoom out

NOTE • Some computers may have multiple display screen modes. Use of some of these modes will not be possible with this projector.
• Be sure to check jack type, signal level, timing and resolution before connecting this projector to a computer.
• Depending on the input signal, full-size display may not be possible in some cases. Refer to the number of display pixels above.
• This projector will display up to UXGA (1600X1200) resolution signals but the image will be rescaled to the native resolution of the projector. Best display performance is achieved when the signal input resolution is the same as the native resolution of the projector.
• The image may not be displayed correctly when the input sync. signal is "Composite Sync." or "Sync. on G".

2

INITIAL SET SIGNALS

The following signals are used for the initial settings.
The signal timing of some computer models may be different. In such case, refer to adjust the V.POSIT and H.POSIT of the menu.
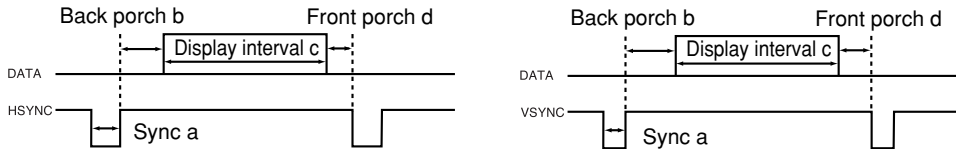
Computer / Signal	Horizontal signal timing (μs)				Computer / Signal	Vertical signal timimg (lines)			
	a	b	c	d		a	b	c	d
TEXT	2.0	3.0	20.3	1.0	TEXT	3	42	400	1
VGA (60Hz)	3.8	1.9	25.4	0.6	VGA (60Hz)	2	33	480	10
Mac 13"mode	2.1	3.2	21.2	2.1	Mac 13"mode	3	39	480	3
VGA (72Hz)	1.3	3.8	20.3	1.0	VGA (72Hz)	3	28	480	9
VGA (75Hz)	2.0	3.8	20.3	0.5	VGA (75Hz)	3	16	480	1
VGA (85Hz)	1.6	2.2	17.8	1.6	VGA (85Hz)	3	25	480	1
SVGA (56Hz)	2.0	3.6	22.2	0.7	SVGA (56Hz)	2	22	600	1
SVGA (60Hz)	3.2	2.2	20.0	1.0	SVGA (60Hz)	4	23	600	1
SVGA (72Hz)	2.4	1.3	16.0	1.1	SVGA (72Hz)	6	23	600	37
SVGA (75Hz)	1.6	3.2	16.2	0.3	SVGA (75Hz)	3	21	600	1
SVGA (85Hz)	1.1	2.7	14.2	0.6	SVGA (85Hz)	3	27	600	1
Mac 16"mode	1.1	3.9	14.5	0.6	Mac 16"mode	3	39	624	1
XGA (60Hz)	2.1	2.5	15.8	0.4	XGA (60Hz)	6	29	768	3
XGA (70Hz)	1.8	1.9	13.7	0.3	XGA (70Hz)	6	29	768	3
XGA (75Hz)	1.2	2.2	13.0	0.2	XGA (75Hz)	3	28	768	1
XGA (85Hz)	1.0	2.2	10.8	0.5	XGA (85Hz)	3	36	768	1
1152×864 (75Hz)	1.2	2.4	10.7	0.6	1152×864 (75Hz)	3	32	864	1
1280×960 (60Hz)	1.0	2.9	11.9	0.9	1280×960 (60Hz)	3	36	960	1
1280×1024 (60Hz)	1.0	2.3	11.9	0.4	1280×1024 (60Hz)	3	38	1024	1
1280×1024 (75Hz)	1.1	1.8	9.5	0.2	1280×1024 (75Hz)	3	37	1024	2
1280×1024 (85Hz)	1.0	1.4	8.1	0.4	1280×1024 (85Hz)	3	44	1024	1
1600×1200 (60Hz)	1.2	1.9	9.9	0.4	1600×1200 (60Hz)	3	46	1200	1

TECHNICAL

3

RS-232C COMMUNICATION

(1) Turn off the projector and computer power supplies and connect with the RS-232C cable.
(2) Turn on the computer power supply and after the computer has started up, turn on the projector power supply.

Control jack
D-sub 15-pin shrink jack

Projector　　　Computer　　　RS-232C jack
D-sub 9-pin
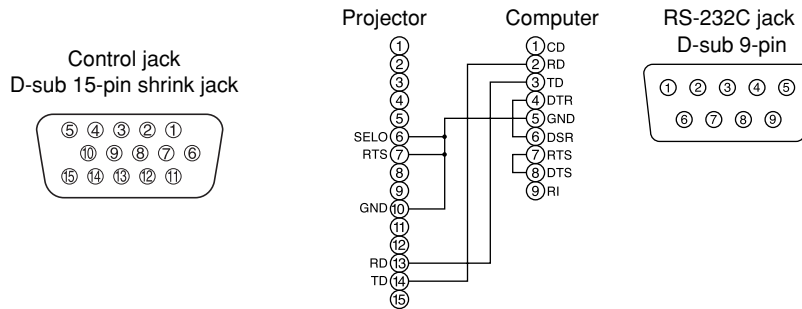
Communications setting

19200bps, 8N1

1 Protocol

Consist of header (7 bytes) + command data (6 bytes).

2 Header

BE + EF + 03 + 06 + 00 + CRC_low + CRC_high
CRC_low : Lower byte of CRC flag for command data.
CRC_high : Upper byte of CRC flag for command data.

3 Command data

Command data chart

byte_0	byte_1	byte_2	byte_3	byte_4	byte_5
Action		Type		Setting code	
low	high	low	high	low	high

Action (byte_0 - 1)

Action	Classification	Content
1	SET	Change setting to desired value.
2	GET	Read projector internal setup value.
4	INCREMENT	Increment setup value by 1.
5	DECREMENT	Decrement setup value by 1.
6	EXECUTE	Run a command.

4

Requesting projector status (Get command)
(1) Send the request code Header + Command data ('02H'+'00H'+ type (2 bytes) +'00H'+'00H') from the computer to the projector.
(2) The projector returns the response code '1DH'+ data (2 bytes) to the computer.

Changing the projector settings (Set command)
(1) Send the setting code Header + Command data ('01H'+'00H'+ type (2 bytes) + setting code (2 bytes)) from the computer to the projector.
(2) The projector changes the setting based on the above setting code.
(3) The projector returns the response code '06H' to the computer.

Using the projector default settings (Reset Command)
(1) The computer sends the default setting code Header + Command data ('06H'+'00H'+ type (2 bytes) +'00H'+'00H') to the projector.
(2) The projector changes the specified setting to the default value.
(3) The projector returns the response code '06H' to the computer.

Increasing the projector setting value (Increment command)
(1) The computer sends the increment code Header + Command data ('04H'+'00H'+ type (2 bytes) +'00H'+'00H') to the projector.
(2) The projector in creases the setting value on the above setting code.
(3) The projector returns the response code '06H' to the computer.

Decreasing the projector setting value (Decrement command)
(1) The computer sends the decrement code Header + Command data ('05H'+'00H'+ type (2 bytes) +'00H' + '00H') to the projector.
(2) The projector decreases the setting value on the above setting code.
(3) The projector returns the response code '06H' to the computer.

When a command sent by the projector cannot be understood by the computer
When the command sent by the projector cannot be understood, the error command '15H' is returned by the computer. Some times, the projector ignores RS-232C commands during other works. If the error command '15H' is returned, please send the same command again.

When data sent by the projector cannot be practice
When the command sent by the projector cannot be practiced, the the error code '1cH' +'xxxxH' is returned.
When the data length is greater than indicated by the data length code, the projector will ignore the excess data code.
Conversely, when the data length is shorter than indicated by the data length code, an error code will be returned to the projector.

NOTE • Operation cannot be guaranteed when the projector receives an undefined command or data.
• Provide an interval of at least 40ms between the response code and any other code.
• The projector outputs test data when the power supply is switched ON, and when the lamp is lit. Ignore this data.
• Commands are not accepted during warm-up.

TECHNICAL

RS-232C COMMUNICATION (continued)

Command data chart

Names	Operation type		Header			CRC	Action	Type	Setting code
								Command data	
Blank Color	Set	Blue	BE EF	03	06 00	CB D3	01 00	00 30	03 00
		White	BE EF	03	06 00	6B D0	01 00	00 30	05 00
		Black	BE EF	03	06 00	9B D0	01 00	00 30	06 00
	Get		BE EF	03	06 00	08 D3	02 00	00 30	00 00
Mirror	Set	Normal	BE EF	03	06 00	C7 D2	01 00	01 30	00 00
		H Inverse	BE EF	03	06 00	57 D3	01 00	01 30	01 00
		V Inverse	BE EF	03	06 00	A7 D3	01 00	01 30	02 00
		H&V Inverse	BE EF	03	06 00	37 D2	01 00	01 30	03 00
	Get		BE EF	03	06 00	F4 D2	02 00	01 30	00 00
Freeze	Set	Normal	BE EF	03	06 00	83 D2	01 00	02 30	00 00
		Freeze	BE EF	03	06 00	13 D3	01 00	02 30	01 00
	Get		BE EF	03	06 00	B0 D2	02 00	02 30	00 00
Startup	Set	TURN ON	BE EF	03	06 00	0B D2	01 00	04 30	00 00
		TURN OFF	BE EF	03	06 00	9B D3	01 00	04 30	01 00
	Get		BE EF	03	06 00	38 D2	02 00	04 30	00 00
Language	Set	English	BE EF	03	06 00	F7 D3	01 00	05 30	00 00
		Français	BE EF	03	06 00	67 D2	01 00	05 30	01 00
		Deutsch	BE EF	03	06 00	97 D2	01 00	05 30	02 00
		Español	BE EF	03	06 00	07 D3	01 00	05 30	03 00
		Italiano	BE EF	03	06 00	37 D1	01 00	05 30	04 00
		Norsk	BE EF	03	06 00	A7 D0	01 00	05 30	05 00
		Nederlands	BE EF	03	06 00	57 D0	01 00	05 30	06 00
		Português	BE EF	03	06 00	C7 D1	01 00	05 30	07 00
		日本語	BE EF	03	06 00	37 D4	01 00	05 30	08 00
		中文	BE EF	03	06 00	A7 D5	01 00	05 30	09 00
		한글	BE EF	03	06 00	57 D5	01 00	05 30	0A 00
	Get		BE EF	03	06 00	C4 D3	02 00	05 30	00 00
Magnify	Get		BE EF	03	06 00	7C D2	02 00	07 30	00 00
	Increment		BE EF	03	06 00	1A D2	04 00	07 30	00 00
	Decrement		BE EF	03	06 00	CB D3	05 00	07 30	00 00
Auto off	Get		BE EF	03	06 00	08 86	02 00	10 31	00 00
	Increment		BE EF	03	06 00	6E 86	04 00	10 31	00 00
	Decrement		BE EF	03	06 00	BF 87	05 00	10 31	00 00
Brightness Reset	Execute		BE EF	03	06 00	58 D3	06 00	00 70	00 00
Contrast Reset	Execute		BE EF	03	06 00	A4 D2	06 00	01 70	00 00
V.Position Reset	Execute		BE EF	03	06 00	E0 D2	06 00	02 70	00 00

6

Names	Operation type		Header			CRC	Command data		
							Action	Type	Setting code
H.Position Reset	Execute		BE EF	03	06 00	IC D3	06 00	03 70	00 00
H.Size Reset	Execute		BE EF	03	06 00	68 D2	06 00	04 70	00 00
Color Balance R Reset	Execute		BE EF	03	06 00	94 D3	06 00	05 70	00 00
Color Balance B Reset	Execute		BE EF	03	06 00	D0 D3	06 00	06 70	00 00
Sharpness Reset	Execute		BE EF	03	06 00	C4 D0	06 00	09 70	00 00
Color Reset	Execute		BE EF	03	06 00	80 D0	06 00	0A 70	00 00
Tint Reset	Execute		BE EF	03	06 00	7C D1	06 00	0B 70	00 00
Keystone_V Reset	Execute		BE EF	03	06 00	08 D0	06 00	0C 70	00 00
Auto Adjust	Execute		BE EF	03	06 00	91 D0	06 00	0A 20	00 00
Lamp Time Reset	Execute		BE EF	03	06 00	58 DC	06 00	30 70	00 00
Filter Time Reset	Execute		BE EF	03	06 00	98 C6	06 00	40 70	00 00
Blank on/off	Set	off	BE EF	03	06 00	FB D8	01 00	20 30	00 00
		on	BE EF	03	06 00	6B D9	01 00	20 30	01 00
	Get		BE EF	03	06 00	C8 D8	02 00	20 30	00 00
Error Status	Get		BE EF	03	06 00	D9 D8	02 00	20 60	00 00
			(Example of Return) 00 00 (Normal)　01 00 (Cover-error)　02 00 (Fan-error)　03 00 (Lamp-error)　04 00 (Temp-error)　05 00 (Air flow-error)　06 00 (Lamp-Time-over)　07 00 (Cool-error)　08 00 (Filter-Error)						
Power	Set	OFF	BE EF	03	06 00	2A D3	01 00	00 60	00 00
		ON	BE EF	03	06 00	BA D2	01 00	00 60	01 00
	Get		BE EF	03	06 00	19 D3	02 00	00 60	00 00
Input Source	Set	RGB	BE EF	03	06 00	FE D2	01 00	00 20	00 00
		Video	BE EF	03	06 00	6E D3	01 00	00 20	01 00
		SVideo	BE EF	03	06 00	9E D3	01 00	00 20	02 00
		Component	BE EF	03	06 00	AE D1	01 00	00 20	05 00
	Get		BE EF	03	06 00	CD D2	02 00	00 20	00 00
Volume	Get		BE EF	03	06 00	31 D3	02 00	01 20	00 00
	Increment		BE EF	03	06 00	57 D3	04 00	01 20	00 00
	Decrement		BE EF	03	06 00	86 D2	05 00	01 20	00 00
Mute	Set	Normal	BE EF	03	06 00	46 D3	01 00	02 20	00 00
		Mute	BE EF	03	06 00	D6 D2	01 00	02 20	01 00
	Get		BE EF	03	06 00	75 D3	02 00	02 20	00 00
Brightness	Get		BE EF	03	06 00	89 D2	02 00	03 20	00 00
	Increment		BE EF	03	06 00	EF D2	04 00	03 20	00 00
	Decrement		BE EF	03	06 00	3E D3	05 00	03 20	00 00

TECHNICAL

7

Command data chart *(continued)*

Names	Operation type		Header			CRC	Command data		
							Action	Type	Setting code
Contrast	Get		BE EF	03	06 00	FD D3	02 00	04 20	00 00
	Increment		BE EF	03	06 00	9B D3	04 00	04 20	00 00
	Decrement		BE EF	03	06 00	4A D2	05 00	04 20	00 00
Color Balance R	Get		BE EF	03	06 00	01 D2	02 00	05 20	00 00
	Increment		BE EF	03	06 00	67 D2	04 00	05 20	00 00
	Decrement		BE EF	03	06 00	B6 D3	05 00	05 20	00 00
Color Balance B	Get		BE EF	03	06 00	45 D2	02 00	06 20	00 00
	Increment		BE EF	03	06 00	23 D2	04 00	06 20	00 00
	Decrement		BE EF	03	06 00	F2 D3	05 00	06 20	00 00
Keystone_V	Get		BE EF	03	06 00	B9 D3	02 00	07 20	00 00
	Increment		BE EF	03	06 00	DF D3	04 00	07 20	00 00
	Decrement		BE EF	03	06 00	0E D2	05 00	07 20	00 00
Aspect	Set	4:3	BE EF	03	06 00	9E D0	01 00	08 20	00 00
		16:9	BE EF	03	06 00	0E D1	01 00	08 20	01 00
		Small	BE EF	03	06 00	FE D1	01 00	08 20	02 00
	Get		BE EF	03	06 00	AD D0	02 00	08 20	00 00
Picture Position at 16 : 9 or Small	Set	Default	BE EF	03	06 00	62 D1	01 00	09 20	00 00
		Bottom	BE EF	03	06 00	F2 D0	01 00	09 20	01 00
		Top	BE EF	03	06 00	02 D0	01 00	09 20	02 00
	Get		BE EF	03	06 00	51 D1	02 00	09 20	00 00
V.Position	Get		BE EF	03	06 00	0D 83	02 00	00 21	00 00
	Increment		BE EF	03	06 00	6B 83	04 00	00 21	00 00
	Decrement		BE EF	03	06 00	BA 82	05 00	00 21	00 00
H.Position	Get		BE EF	03	06 00	F1 82	02 00	01 21	00 00
	Increment		BE EF	03	06 00	97 82	04 00	01 21	00 00
	Decrement		BE EF	03	06 00	46 83	05 00	01 21	00 00
H.Size	Get		BE EF	03	06 00	B5 82	02 00	02 21	00 00
	Increment		BE EF	03	06 00	D3 82	04 00	02 21	00 00
	Decrement		BE EF	03	06 00	02 83	05 00	02 21	00 00
H.Phase	Get		BE EF	03	06 00	49 83	02 00	03 21	00 00
	Increment		BE EF	03	06 00	2F 83	04 00	03 21	00 00
	Decrement		BE EF	03	06 00	FE 82	05 00	03 21	00 00
Sharpness	Get		BE EF	03	06 00	F1 72	02 00	01 22	00 00
	Increment		BE EF	03	06 00	97 72	04 00	01 22	00 00
	Decrement		BE EF	03	06 00	46 73	05 00	01 22	00 00
Color	Get		BE EF	03	06 00	B5 72	02 00	02 22	00 00
	Increment		BE EF	03	06 00	D3 72	04 00	02 22	00 00
	Decrement		BE EF	03	06 00	02 73	05 00	02 22	00 00

8

Names	Operation type		Header			CRC	Command data		
							Action	Type	Setting code
Tint	Get		BE EF	03	06 00	49 73	02 00	03 22	00 00
	Increment		BE EF	03	06 00	2F 73	04 00	03 22	00 00
	Decrement		BE EF	03	06 00	FE 72	05 00	03 22	00 00
Video Format	Set	Auto	BE EF	03	06 00	9E 75	01 00	00 22	0A 00
		NTSC	BE EF	03	06 00	FE 71	01 00	00 22	04 00
		PAL	BE EF	03	06 00	6E 70	01 00	00 22	05 00
		SECAM	BE EF	03	06 00	6E 75	01 00	00 22	09 00
		NTSC 4.43	BE EF	03	06 00	5E 72	01 00	00 22	02 00
		M-PAL	BE EF	03	06 00	FE 74	01 00	00 22	08 00
		N-PAL	BE EF	03	06 00	0E 71	01 00	00 22	07 00
	Get		BE EF	03	06 00	0D 73	02 00	00 22	00 00
HDTV	Set	1080i	BE EF	03	06 00	F2 73	01 00	05 22	00 00
		1035i	BE EF	03	06 00	62 72	01 00	05 22	01 00
	Get		BE EF	03	06 00	C1 73	02 00	05 22	00 00
Sync on G	Set	off	BE EF	03	06 00	CB D0	01 00	08 30	01 00
		on	BE EF	03	06 00	5B D1	01 00	08 30	00 00
	Get		BE EF	03	06 00	68 D1	02 00	08 30	00 00
WHISPER	Set	NORMAL	BE EF	03	06 00	3B 23	01 00	00 33	00 00
		WHISPER	BE EF	03	06 00	AB 22	01 00	00 33	01 00
	Get		BE EF	03	06 00	08 23	02 00	00 33	00 00
GAMMA	Set	NORMAL	BE EF	03	06 00	C7 F0	01 00	A1 30	00 00
		CINEMA	BE EF	03	06 00	57 F1	01 00	A1 30	01 00
		DYNAMIC	BE EF	03	06 00	A7 F1	01 00	A1 30	02 00
	Get		BE EF	03	06 00	F4 F0	02 00	A1 30	00 00
Lamp Time	Get		BE EF	03	06 00	C2 FF	02 00	90 10	00 00
Filter Time	Get		BE EF	03	06 00	C2 F0	02 00	A0 10	00 00

TECHNICAL

HITACHI

Hitachi America, Ltd.
Computer Division 2000 Sierra Point Parkway,
MS760 Brisbane, CA 94005-1835
Tel: +1-800-225-1741 Fax: +1-650-244-7776
www.hitachi.com/lcd.

Hitachi Canada, Ltd.
6740 Campobello Road, Mississauga, Ontario
L5N2L8, Canada
Tel: +1-905-821-4545 Fax: +1-905-821-1101

Hitachi Home Electronics (Europe), Ltd.
Dukes Meadow, Millboard Road, Bourne End ,
Buckinghamshire SL8 5XF UK
Tel: +44-162-864-3000 Fax: +44-162-864-3400

Hitachi Home Electronics Europe Ltd
426 Bergensesteenweg, 1500 Halle, Belgium
Tel: +32-2-363-9901 Fax: +34-2-363-9900

Hitachi Home Electronics Europe Ltd
Gewerbepark, Hintermattlistr, Postfach, 5506
Magenwil, Switzerland
Tel: +41-62-889-8011 Fax: +41-62-896-4771

Hitachi Europe GmbH
Business Systems Division
Via T. Gulli. 39, 20147 Milano, Italy
Tel: +39-2-487861 Fax: +39-2-48786322

Hitachi Sales Europe GmbH
Business Systems Division
Am Seestern 18, 40547 Dusseldorf, Germany
Tel: +49-211-529-1551 Fax: +49-211-529-1594

Hitachi Business Systems (Nordic)
Brugata 14, N-0184 Oslo, Norway
Tel: +47-2205-9060 Fax: +47-2205-9061

Hitachi Business Systems (Nordic)
Domnarvsgatan 29, Lunda, Box 62, S-163 91
Spanga, Sweden
Tel: +46-8-621-8260 Fax: +46-8-761-6250

Hitachi Business Systems (Nordic)
Kuldyssen 13, DK-2630 Tåstrup, Denmark
Tel: +45-43-99-9200 Fax: +45-43-99-9392

Hitachi Business Systems (Nordic)
Tapiolan Keskustorni 11 Krs. Fin-02100 Espoo,
Finland
Tel: +358-9-3487-1188 Fax: +358-9-455-2152

Hitachi France
Immeuble, 'Ariane', 18 Rue Grange Dame Rose,
B.P. 134, 78148 Velizy, Cedex, France
Tel: +33-1-34630542 Fax: +33-1-34650761

Hitachi Sales Iberica S A
Gran Via Carlos 111, 101, 1-1, 08028 Barcelona,
Spain
Tel: +34-3-330-8652 Fax: +34-3-339-7839

Hitachi Home Electronics Asia, (S) Pte Ltd.
16 Collyer Quay #20-00 Hitachi Tower Singapore
049318, Singapore
Tel: +65-536-2520 Fax: +65-536-2521

Hitachi Sales (Malaysia) Sdn. Bhd.
Wisma Hitachi, No.2, Lorong 13/6A, 46200
Petaling
Jaya, Selangor Darul Ehsan, Malaysia
Tel: +60-3-7573455 Fax: +60-3-7556090

Hitachi Sales (Thailand), Ltd.
994,996 Soi Thonglor, Sukhumvit 55 Road,
Klongton,
Klongtoey, Bangkok 10110, Thailand
Tel: +66-2-381-8381 Fax: +66-2-381-9520

Hitachi (Hong Kong), Ltd.
8th Floor Park-in Commercial Centre, No.56,
Dundas
Street, Kowloon Bay, Kowloon, Hong Kong
Tel: +852-2-7804351 Fax: +852-2-7804915

Hitachi Sales Corp. of Taiwan.
2nd Floor, No.65, Nanking East Road, Section 3,
Taipei, Taiwan
Tel: +886-2-516-0500 Fax: +886-2-516-1501

Hitachi Australia Ltd.
13-15 Lyonpark Road, North Ryde NSW 2113,
Australia
Tel: +61-2-9888-4100 Fax: +61-2-9888-4144

Hitachi, Ltd.
15-12, Nishi Simbashi 2-chome, Minato-ku, Tokyo,
105 Japan
Tel: +81-3-3502-2111 Fax: +81-3-3506-1440

QR55481

Printed in Japan

Disclaimer

This user manual is provided as a free service by FixYourDLP.com. FixYourDLP is in no way responsible for the content of this manual, nor do we guarantee its accuracy. FixYourDLP does not make any claim of copyright and all copyrights remain the property of their respective owners.

About FixYourDLP.com
FixYourDLP.com (http://www.fixyourdlp.com) is the World's #1 resource for media product news, reviews, do-it-yourself guides, and manuals.

Informational Blog: http://www.fixyourdlp.com
Video Guides: http://www.fixyourdlp.com/guides
User Forums: http://www.fixyourdlp.com/forum

FixYourDLP's Fight Against Counterfeit Lamps:
http://www.fixyourdlp.com/counterfeits

Sponsors:

RecycleYourLamp.org – Free lamp recycling services for used lamps:
http://www.recycleyourlamp.org

Lamp Research - The trusted 3rd party lamp research company:
http://www.lampresearch.com

Discount-Merchant.com – The worlds largest lamp distributor:
http://www.discount-merchant.com